AUDL 4007 Auditory Perception

Week 6

Envelope and temporal fine structure (TFS)

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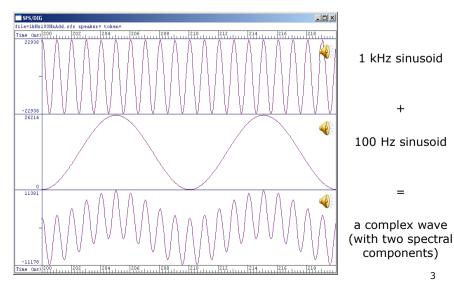
 Envelope and TFS arise from a method of decomposing waveforms

The 'classic' decomposition of waveforms

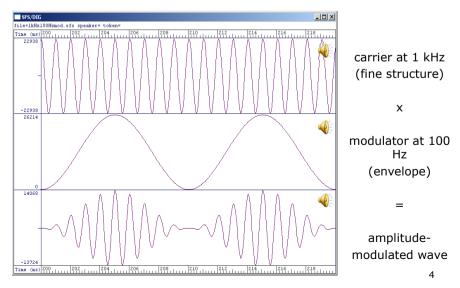
- Spectral analysis ...
 - Decomposes a complex wave into a sum of sinusoids to give a spectrum

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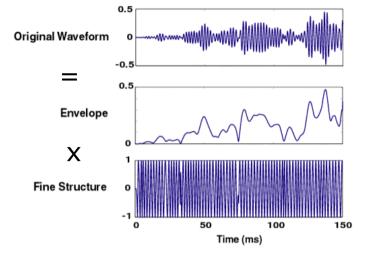
Adding waves



Multiplying (*modulating*) waves

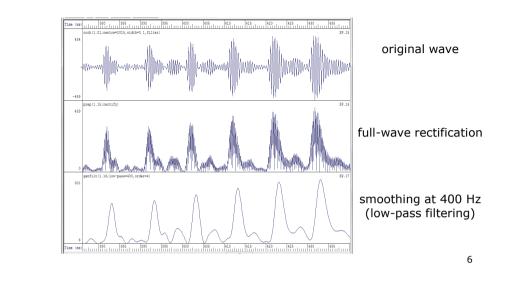


Can work this backwards too



http://research.meei.harvard.edu/Chimera/motivation.html 24 JAN 2010

Extracting envelopes



A Hilbert transform

- can uniquely decompose a wave into the *product* of two waves
 - envelope
 - temporal fine structure (TFS)
- Unlike spectral analysis, the constituent waves are usually complicated
- A warning!

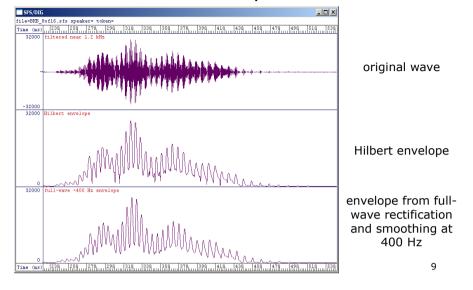
The outcome of a Hilbert decomposition

a time-varying envelope a constant amplitude sinusoid varying in frequency/phase

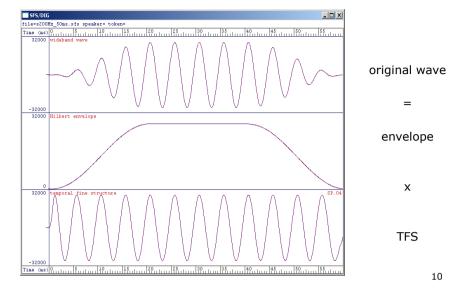
think of all waves as being made by multiplying one wave (the *envelope*) against another (the *temporal fine structure*)

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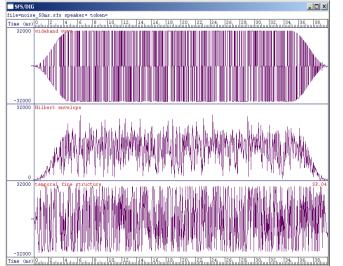
There's more than one way to extract an envelope



A simple example: a tone pulse

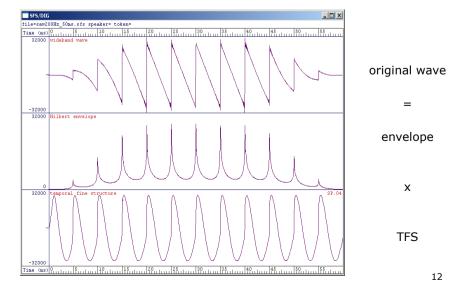


A simple example: a noise pulse

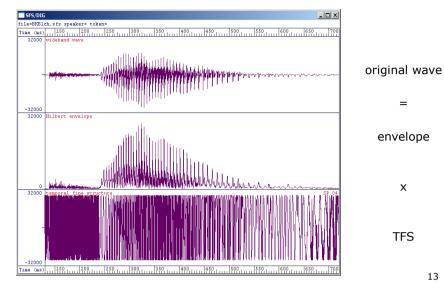




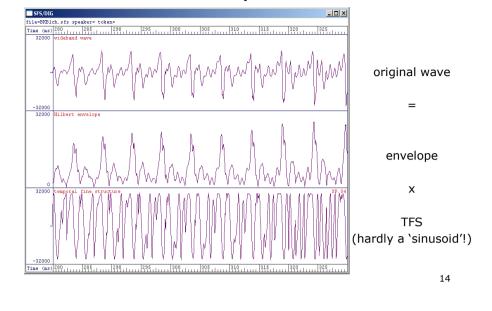
A simple example: a sawtooth



Decomposing a 'clown'



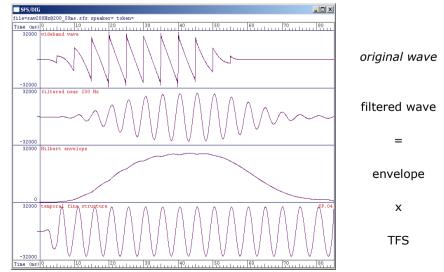
Look up close



A complication

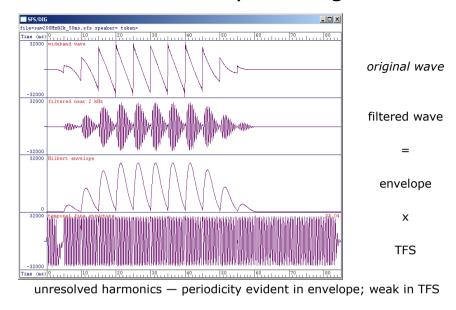
- The auditory periphery acts as a kind of a filter bank
- So auditory nerve fibres transmit information about a bandpass filtered version of the original wide-band wave
- It only makes sense to apply the decomposition to a bandpass filtered version of the original wave
- Filter bandwidth will depend on
 - whether a listener is hearing-impaired
 - frequency in normal and hearing-impaired listeners
 - whether a listener is using a cochlear implant

Sawtooth: auditory filtering @ 200 Hz

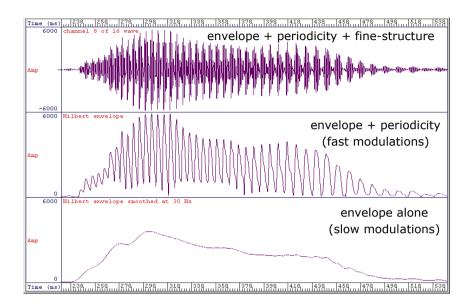


resolved harmonics — no evidence of periodicity in envelope; strong in TFS

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Sawtooth: auditory filtering @ 2 kHz A 3-way partition of temporal information



 \mathbf{C}

All 3 temporal features preserved in the auditory nerve (slower modulations not shown)

 $_{\rm PR}$ 1. A: superimposed waveforms of an unmodulated 1,000-Hz tone (thin line) and the same tone sinusoidally amplitude modulated (AM) (thick line) at 100% with a modulation frequency of 100 Hz, according to Equation 1. Dashed lines indicate the envelope. The amplitude is referenced to the peak amplitude of the unmodulated tone B: idealized spectrum of the AM tone in A. At 100% modulation, the amplitude of the sidebands is half that of the carrier, i.e., a difference of 61 B.C. average response in the form of a poststimulus time (PST) histogram of a new Fiber to the signal shown in A (stimulus duration, 50 ms). D: spectrum of the PST histogram in C. The components at carrier frequency (f_L) and f_L = modulation frequency (f_L) indicate that there is phase-locking to the fine-structure of the stimulus waveform. The component at f_m is prominently present in the response but is absent in the stimulus (B). The small circle on the ordinate indicates the average firm g rate.

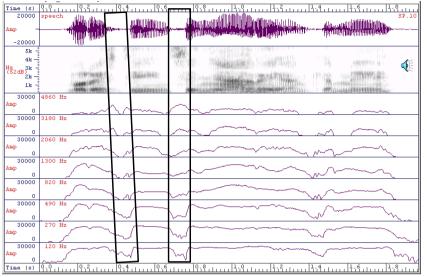
Joris *et al.* 2004

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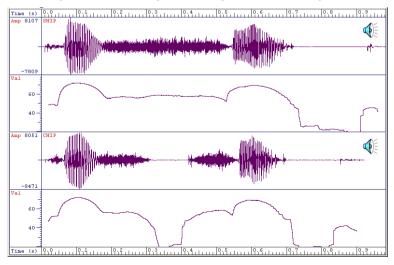
Everyone agrees that ...

- 'Slowish' envelopes (<30 Hz or so) are really important for speech perception
- Distinguish two features
 - Envelope variations that are highly correlated across frequency
 - And those that are not.

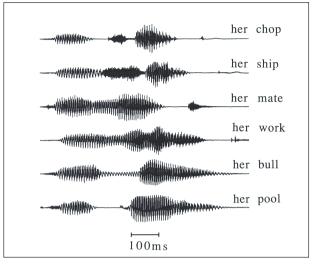




Changing manner of articulation push ship vs. push chip

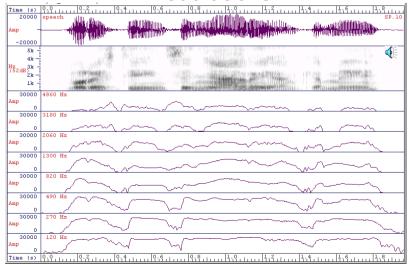


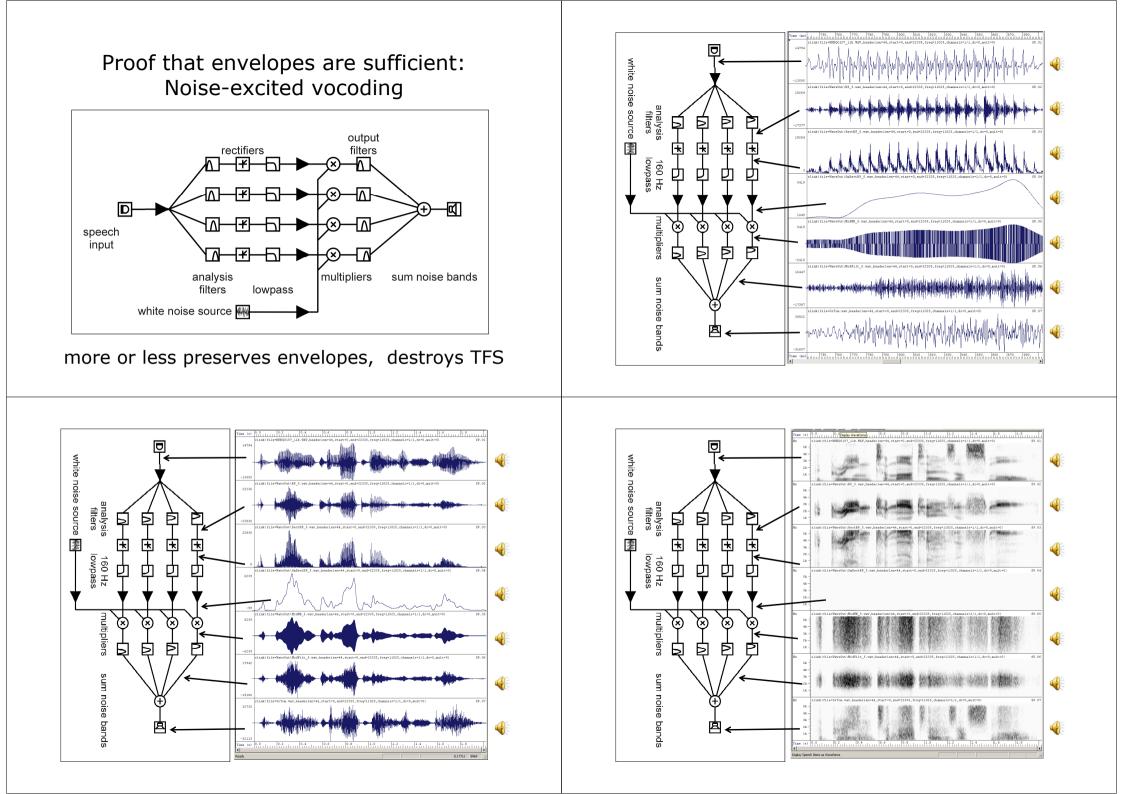
Correlated envelopes in speech – one source of cues to consonants

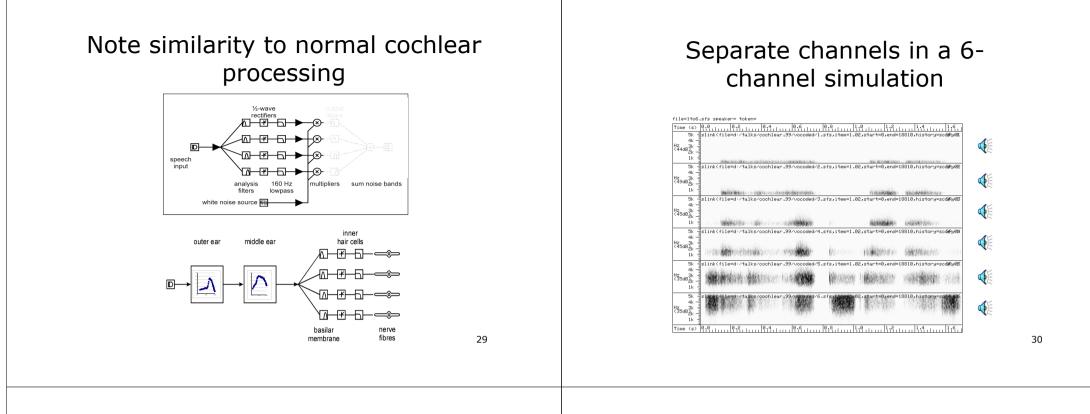


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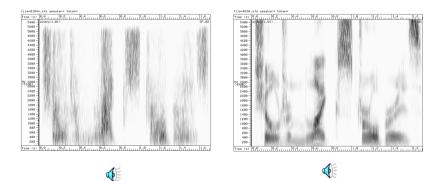
Spectral dynamics are encoded in uncorrelated across-channel envelope modulations



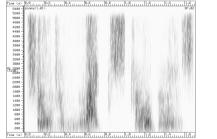


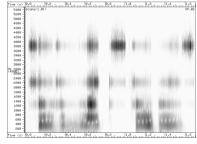


... and when summed together.



Never mind the quality... feel the intelligibility.





Effects of envelope smoothing on speech - modulations below 10 Hz are most important

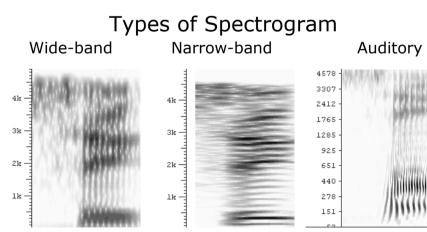
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So what's missing in envelope?

- TFS is important for ...
 - Localisation
 - Perception of melodic pitch
 Intonation and tone, for the TFS of a periodic sound
- In CI research, TFS often used as a code word for 'pitch perception'
 - Even though poor pitch perception may also arise from impaired frequency selectivity.

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NHLs do use TFS for pitch

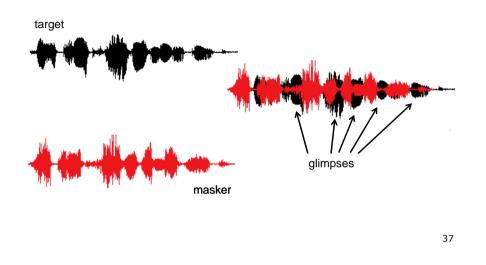


An auditory spectrogram looks like a wide-band spectrogram at high frequencies and a narrow-band spectrogram at low frequencies (but with more temporal structure).

So what's missing in envelope?

- TFS appears to be important for ...
 - binding together uncorrelated envelope variations across frequency (when periodic)
 - listening in noise generally
 - -`glimpsing' (or `dip listening') in noises that fluctuate over time (controversial!)

Fluctuating maskers afford 'glimpses' of the target signal



Does TFS have a role in glimpsing?

- CI users (with a very weak sense of pitch) do not appear to be able to glimpse,
- Nor do NHLs in simulation studies...
- And there is speculation that HI listeners (impaired in glimpsing) are also impaired in perception of TFS
- So perhaps TFS is necessary
 - by allowing an efficient auditory scene analysis
 - because it's hard to tell what to listen to when two noises are added together
- But periodicity *per se*, whether in envelope or TFS, may also be crucial
 - Periodicity is strongly cued in TFS at low frequencies which are relatively unimportant for speech intelligibility
 - in the mid-frequency region essential for speech intelligibility, periodicity is reflected strongly in envelopes

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Summary

- Waveforms (after any filter bank/spectral analysis) can be decomposed into the product of
 - An envelope (something fairly slow)

 o often divisible into slower and faster components
 - A TFS (something fast)
- Envelope is necessary and sufficient for speech perception in quiet
- One serious limitation of CIs (and HI listeners) especially for speech in noise may be poor access to TFS information
 - But the representation of TFS also depends upon frequency selectivity, so it is not necessarily easy to separate out their effects